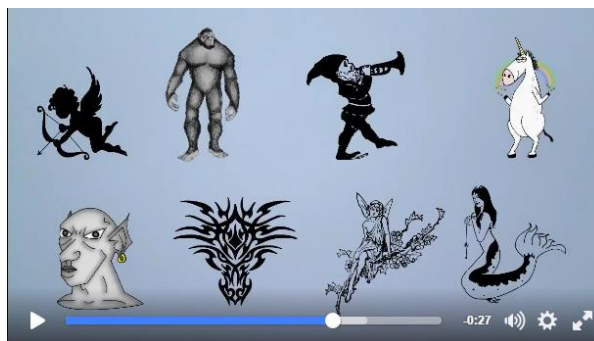
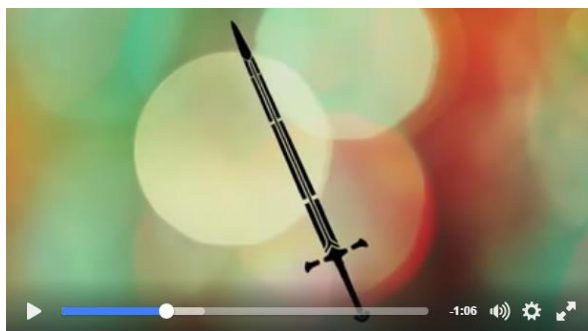


# VIDEO "HOOK"



A one and half minute video which can be used to hook your students into the math activity!

## PREVIEW

# THANKS FOR LOOKING!

# CRIME SCENE INVESTIGATION

## King Arthur is Furious!



Someone has taken his magic sword Excalibur. It has been foretold that without his magic sword King Arthur will no longer be able to rule. Camelot and the entire kingdom will fall into ruin unless we can help find who took his sword. ....

Only a magical creature or person can touch the sword. This means that whoever stole the sword must be a magical being. The kingdom has been searched and all the magical beings have been questioned.



The most likely suspects were gathered up and are shown below. One of these suspects is thought to have stolen Excalibur. Use the evidence on the following pages to find out which one committed this terrible act. The King needs you – the whole kingdom is depending on you finding that sword so people can be returned to the region.



Suspect 1  
Gary the Unicorn



Suspect 2  
Gnome



Suspect 3  
Brat



Suspect 4  
Fairy Princess



Suspect 5  
The Orc Lord



Suspect 6  
Cupid



Suspect 7  
Dragon King



Suspect 8  
Mermaid

FIVE CLUES HAVE BEEN FOUND WHICH ARE ON THE FOLLOWING PAGES. AFTER YOU HAVE SOLVED EACH CLUE COME BACK HERE TO CROSS PEOPLE OFF THE SUSPECT LIST UNTIL YOU HAVE FOUND WHO STOLE THE SWORD

# HIDDEN MESSAGE

A scroll was found attached to the rock which Excalibur was once stuck in. On it is a coded message, which once cracked will allow us to eliminate one person from the suspect list.

**Solve the problems, then fill in the message spaces with the letters that match the correct answers to read the secret message.**

**This will let you cross off one person from the suspect list.**

**Hint.** When a number is not known it can be replaced with a letter.

**For example.** There were 3 lollies, now there is only one.

In an equation it looks like this:  $1+L = 3 \longrightarrow 1+2 = 3 \longrightarrow L=2$

$\swarrow$  L can be used to show the unknown number lollies that have gone.

**Another example.**  $2 \times C = 10 \longrightarrow 2 \times 5 = 10 \longrightarrow C=5$

<b>A</b> $10-A = 2$ A = ____	<b>B</b> $3 \times B = 18$ B = ____	<b>C</b> $C+11 = 22$ C = ____	<b>D</b> $11-D = 9$ D = ____	<b>E</b> $6 \times E = 30$ E = ____	<b>F</b> $F \times 10 = 10$ F = ____	<b>G</b> $12+13 = G$ G = ____
<b>H</b> $4 \times H = 16$ H = ____	<b>I</b> $25-I = 15$ I = ____	<b>J</b> $9 \times 3 = J$ J = ____	<b>K</b> $1+17 = K$ K = ____	<b>L</b> $3 \times L = 12$ L = ____	<b>M</b> $6 \times 8 = M$ M = ____	<b>N</b> $5 \times 5 = N$ N = ____
<b>O</b> $5 \times 6 = O$ O = ____	<b>P</b> $P \times 6 = 54$ P = ____	<b>Q</b> $2 \times Q = 53$ Q = ____	<b>R</b> $10 \times R = 23$ R = ____	<b>S</b> $3 \times 7 = S$ S = ____	<b>T</b> $T \times 7 = 28$ T = ____	<b>U</b> $9 \times 9 = U$ U = ____
<b>V</b> $34+42 = V$ V = ____	<b>W</b> $8 \times 7 = W$ W = ____	<b>X</b> $4 \times X = 14$ X = ____	<b>Y</b> $4 \times 7 = Y$ Y = ____	<b>Z</b> $12+12 = 61$ Z = ____		

7 4 10 21 48 9 21 21 8 25 36 56 8 21

3 36 5 7 6 11 8 81 21 36 10 4 8 7 36

7 30 21 36 36 7 4 10 21 30 63 36 8 21

8 21 81 21 9 36 11 7 10 7 56 8 21

63 30 7 25 8 13 28

**CROSS THIS PERSON OFF YOUR SUSPECT LIST.**

# THE TREASURER HAS FLED!

The city of Camelot and Arthurs Kingdom are starting to fail. There are enemies starting to appear on all sides and riots have started in the streets. The kings treasurer has run away due to being frightened about the state of the kingdom. Before he ran way he was calculating how much gold each suspect had because whoever took Excalibur would of needed at least 40 gold bars to do so. All that the treasurer left were these equations on pieces of paper. Find the answers to these equations to find out how many gold bars each suspect has.

When calculating the answers remember these following tips:

- P Parentheses / Brackets
- E Exponents: e.g.  $3^2$
- M Multiplication
- D Division
- A Addition
- S Subtraction

Use PEMDAS to make sure you calculate the right part of the equation first. Parentheses (Brackets) are always calculated first, multiplication and division are done before addition and subtraction.

1, The Parentheses (Brackets) always get calculated first

So  $2 \times 2 + (2+3) \rightarrow 2 \times 2 + 5 = 9$

Always remember when they are inside the parentheses (bracket).  $2+3 = 5$ .

Multiplication and division always comes before addition and subtraction!

So  $4 + 2 \times 5 \rightarrow 4 + 10 = 14$

Always do the multiplication before the addition.  $2 \times 5 = 10$ .



Any suspect who has a total of less than 40 gold bars can be crossed off the list.

$(6+3) \times 7$	$100 - 5 \times 8$	$(50+45) - (3 \times 8)$	
Gary the unicorn	Gnom	Bigfoot	Fairy Princess
$(30-22) \times 9$	$7 + 1 - (3 \times 5)$	$2 \times 4 \times (4+4)$	$(60 - 50) \times 6$
The Orc Lord	Cupid	Dragon King	Mermaid

Cross off any suspect who has a total of less than 40 off the suspect list.

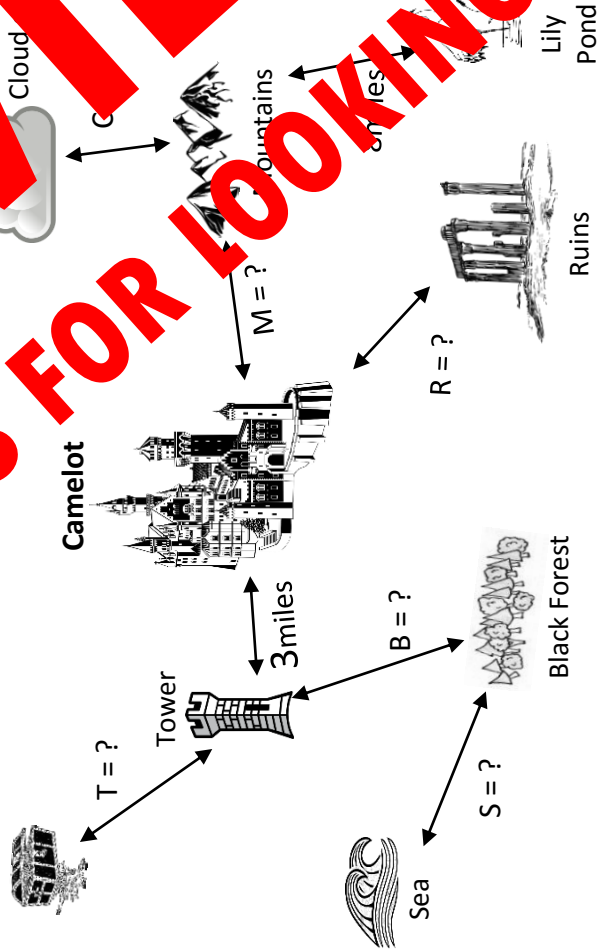
# Journey of the creatures

One day after Excalibur was taken the location of all the suspects was known. It is thought that no one could have travelled more than 12 miles in a day. This means that anyone who was more than 12 miles away from Camelot can be crossed off the suspect list. Arthur got out his map, but many of the distances were missing.

Fill in the missing values below to work out the missing distances.

It is the same distance from the ruins to the tower as it is from the tower to Camelot.	Distance of R =
It is double the distance from the black forest to the tower as it is to go from the ruins to Camelot.	Distance of B =
To go from the sea to the black forest to the tower is a total distance of 13 miles.	Distance of S =
To go from the lily pond to the mountains to Camelot is a total distance of 14 miles.	Distance of M =
It is half the distance from the cloud city to the mountains as it is from the sea to the black forest.	Distance of C =
It is half the distance from the treasure horde to Camelot as it is to go from the lily pond to Camelot.	Distance of T =

Treasure horde



Work out how far away each suspect was and cross anyone who more than 12 miles away off the suspect list.

SUSPECT	Where they were	Distance from Camelot
Gary	Tower	
Gnomes	Black Forest	
Birds	Mountains	
Fairy Prince	Lily Pond	
The Orc Lord	Ruins	
Cupid	Cloud City	
Dragon King	Treasure Horde	
Mermaid	Sea	

# WHO HAS THE POWER

All magical creatures can enhance their magical powers by using gemstones. To use Excalibur a creature needs to have enough gemstones to raise them to a magic level of above 40. Any suspect who doesn't have enough stones to give them a magic level of above 40 can be crossed off the list.

All of the gemstones from each suspect have been gathered. Different gemstones have different amounts of power. The amount of power that each gemstone has is in the table below.

Calculate the total magic level each suspect has.

Cross any suspect who has a total of magic level of less than 40 off the suspect list.

Jade	Topaz	Pearl	Moon Stone	Emerald
2 Magic Levels	4 Magic Levels	5 Magic Levels	6 Magic Levels	7 Magic Levels

Hint: To calculate amount of magic multiply number of stones by their power level.

e.g. Three Jade stones =  $3 \times 2 = 6$  magic.

<p><b>Gary the Unicorn: <math>9J + 3T + 2E</math></b></p> <p><math>9J = 9 \text{ Jade, } = 9 \times 2 = \underline{\hspace{2cm}}</math> magic</p> <p><math>3T = 3 \text{ Topaz } = 3 \times 4 = \underline{\hspace{2cm}}</math> magic</p> <p><math>2E = 2 \text{ Emerald } = 2 \times 7 = \underline{\hspace{2cm}}</math> magic</p> <p>Total amount of magic = <math>\underline{\hspace{2cm}}</math></p>	<p><b>Gnome: <math>4T + 5P + 2M</math></b></p> <p><math>4T = 4 \text{ Topaz } = \underline{\hspace{2cm}}</math> magic</p> <p><math>5P = 5 \text{ Pearl } = \underline{\hspace{2cm}}</math> magic</p> <p><math>2M = 2 \text{ Moonstone } = \underline{\hspace{2cm}} \times \underline{\hspace{2cm}} = \underline{\hspace{2cm}}</math> magic</p> <p>Total amount of magic = <math>\underline{\hspace{2cm}}</math></p>
<p><b>BigFoot: <math>4J + 2P + 1M + 2E</math></b></p> <p><math>4J = \underline{\hspace{2cm}}</math> magic</p> <p><math>2P = \underline{\hspace{2cm}}</math> magic</p> <p><math>1M = \underline{\hspace{2cm}}</math> magic</p> <p><math>2E = \underline{\hspace{2cm}}</math> magic</p> <p>Total amount of magic = <math>\underline{\hspace{2cm}}</math></p>	<p><b>Fairy Princess: <math>3T + 1P + 4M + 1E</math></b></p> <p><math>3T = \underline{\hspace{2cm}}</math> magic</p> <p><math>1P = \underline{\hspace{2cm}}</math> magic</p> <p><math>4M = \underline{\hspace{2cm}}</math> magic</p> <p><math>3E = \underline{\hspace{2cm}}</math> magic</p> <p>Total amount of magic = <math>\underline{\hspace{2cm}}</math></p>
<p><b>The Orc: <math>6T + 2P + 3M</math></b></p> <p>Total amount of magic = <math>\underline{\hspace{2cm}}</math></p>	<p><b>Cupid: <math>7J + 1T + 2E</math></b></p> <p>Total amount of magic = <math>\underline{\hspace{2cm}}</math></p>
<p><b>Dragon King: <math>1P + 6M + 4E =</math></b></p> <p>Total amount of magic = <math>\underline{\hspace{2cm}}</math></p>	<p><b>Mermaid: <math>4T + 6P + 3E =</math></b></p> <p>Total amount of magic = <math>\underline{\hspace{2cm}}</math></p>

# THE SOLDIERS ARE MARCHING!

Whoever stole Excalibur must be planning to attack Camelot soon. However the sword alone would not be enough to conquer Camelot, an army would also be needed. It is known that an attack is planned in 6 weeks time and even with Excalibur it would still take at least 100 soldiers to conquer Camelot.

The current amount of soldiers each suspect has is known. It is also known how many soldiers each suspect gains (or loses) in a week.

Calculate how many soldiers each suspect will have at the end of week 5.

**Cross off any suspect who will have under 100 soldiers at the end of week 5.**

Suspect	Starting number of soldiers	End of Week 1	End of Week 2	End of Week 3	End of Week 4	End of Week 5
<b>Gary</b> Gains 10 a week	60 → 70					
<b>Gnome</b> Gains 5 a week	80					
<b>Bigfoot</b> Doubles every week	4					
<b>Fairy</b> Gains 2 a week	6					
<b>Orc</b> Loses 5 a week	1					
<b>Cupid</b> Gains 3 a week	86					
<b>Dragon</b> Gains 9 a week	65					
<b>Mermaid</b> Loses half every week	4000					

## Bonus Question:

Do you notice any pattern above for each suspect? A formula can be created to show how many soldiers each will have.

For example Gary's formula looks like this:  $\text{Soldiers} = (\text{Week number} \times 10) + 60$

So at the end of 10 weeks he will have  $(10 \times 10) + 60 = 160$  soldiers.

How many will he have at the end of 20 weeks?

See if you can work out a formula for the other patterns, on a separate bit of paper see if you can calculate how many soldiers they will have after 10 weeks and 20 weeks!





# CREATE YOUR OWN MESSAGE

Create your own hidden message!

Write an equation for each letter to give it a number.

For example, A has been done for you  $4+A = 2 \longrightarrow A \text{ must then } = 2$

Then fill in the message space with the number that match the letters you want the message to say.

For example if you want to write an A, put this  $\longrightarrow \frac{\quad}{2}$

A $4+A=6$ A = <u>        </u>	B B = <u>        </u>	C C = <u>        </u>	D D = <u>        </u>	E E = <u>        </u>	F F = <u>        </u>	G G = <u>        </u>
H H = <u>        </u>	I I = <u>        </u>	J J = <u>        </u>	K K = <u>        </u>	L L = <u>        </u>	M M = <u>        </u>	N N = <u>        </u>
O O = <u>        </u>	P P = <u>        </u>	Q Q = <u>        </u>	R R = <u>        </u>	S S = <u>        </u>	T T = <u>        </u>	U U = <u>        </u>
V V = <u>        </u>	W W = <u>        </u>	X X = <u>        </u>	Y Y = <u>        </u>	Z Z = <u>        </u>		

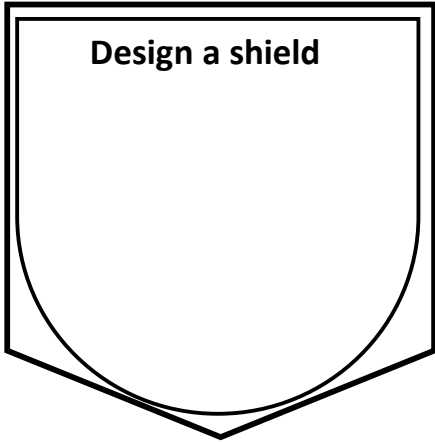
MESSAGE

Put line with numbers underneath here to write your hidden message

**PREVIEW  
THANKS FOR LOOKING!**

# DESIGN A KNIGHT

King Arthur had a circle of knights who helped him rule his kingdom. Design one of these knights. Draw and write about what he is wearing, create shield and design a motto for him (saying).



Write a motto for your gladiator

Draw and write about what your knight is wearing

HEADWEAR: \_\_\_\_\_

CLOTHES OR ARMOR: \_\_\_\_\_

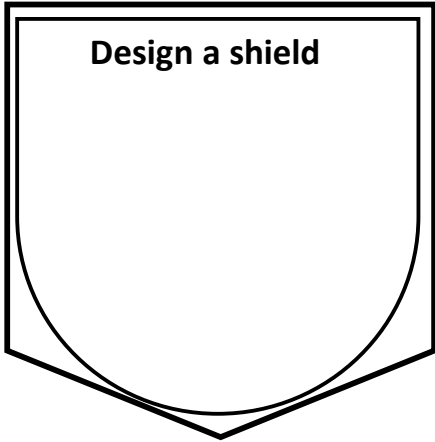
WEAPON: \_\_\_\_\_

FOOT/LEG WEAR: \_\_\_\_\_



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Draw and write about what your knight is wearing

HEADWEAR: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

CLOTHES OR ARMOR: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

WEAPON: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

FOOT/LEG WEAR: \_\_\_\_\_

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

**PREVIEW**  
**THANKS FOR LOOKING!**